

## 2024-2025 秋季学九年级 每日一练 9

### 一、阅读理解

People are playing video games everywhere these days, whether they're riding a bus or sitting in a restaurant. Some of them enjoy these games so much that they can't put them down.

But is this a healthy habit? The World Health Organization (WHO) doesn't think so. It considered "gaming disorder (障碍)" as a mental disorder in its International Classification of Diseases (疾病分类).

"Gaming disorder" means the lasting or repeating video- gaming behavior (行为), whether online or offline. Of course, not everyone who plays video games has this disorder. It has three main characteristics (特征). The first sign is when the player loses control over his or her gaming habits. The second is when playing games becomes more important than other activities for the player. The third is when the condition causes serious problems in the player's personal and family life.

Many experts have welcomed the decision, saying that it puts the condition on the map as something to take seriously. It is believed that new services to treat this disorder will appear following the WHO classification.

In fact, some countries are already working to solve this problem. South Korea has passed a law to stop children under 16 from playing online games between midnight and 6 a.m. And children under 12 have to be watched by their parents while using the Internet. Chinese tech company *Tencent* is also setting limits (限制) on the amount of time that teenagers can play its games. Children between 12 and 18 years old can only play two hours every day.

1. A player may have "gaming disorder" if he or she \_\_\_\_\_.  
A. has mental problems    B. can't stop playing video games    C. prefers off line games to online ones
2. What does "the decision" in Paragraph 4 refer to?  
A. The WHO listed 'gaming disorder' as a mental disorder.  
B. New services will be available to treat "gaming disorder".  
C. The WHO wrote a new report of its classification of diseases.
3. In South Korea, people have to be \_\_\_\_\_ if they want to play online games at 2:00 a.m..  
A. at least 16 years old    B. over 12 years old    C. between 12 and 18 years old
4. What can we infer (推断) from the passage?  
A. Most teenagers enjoy playing video games.  
B. Parents don't take gaming disorder seriously.  
C. "Gaming disorder" is a common problem around the world.
5. Which of the following can be the best title of this passage?  
A. The decision of WHO    B. Learning about "Gaming Disorder"    C. Teenagers' mental disease

### 二、单词拼写

6. The film *The Battle at Lake Changjin* 《长津湖》 is well worth \_\_\_\_\_ (watch).
7. I think nothing else in the world is more \_\_\_\_\_ (value) than health.
8. If you don't know the \_\_\_\_\_ (pronounce) of this word, please ask the teacher for help.
9. —We have missed the last bus. What shall we do?  
—Let's take a taxi. We have no other c \_\_\_\_\_ now.
10. I was so nervous that I stayed \_\_\_\_\_ (wake) till 12 o'clock before the final exam.
11. She thought it impossible to talk about poems without \_\_\_\_\_ (mention) Li Bai.
12. —The biggest w \_\_\_\_\_ is having no enough time.  
—Relax. We will try our best to solve it.
13. In 1989, Hepburn made her final \_\_\_\_\_ in the film *Always* and played the role of an angel. (appear)

### 三、翻译

14. 我认为父母应该给我机会去处理自己的问题。(deal with)

15. 这位外科医生和整个医疗团队正在讨论这个手术是否值得做。

\_\_\_\_\_ as well as \_\_\_\_\_.

16. 毫无疑问, 这条有价值的建议值得采纳。(汉译英)

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17. 很多学生对于自己的学业既不耐烦，也不严格，真可惜!

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18. 它给我们带来了许多好处 (benefits)，但也引发了一些严重的问题。(汉译英)

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**参考答案:**

题号	1	2	3	4	5					
答案	B	A	A	C	B					

1. B     2. A     3. A     4. C     5. B

【导语】本文概述了世界卫生组织将“游戏障碍”列为精神疾病，并介绍了一些国家和公司为应对这一问题所采取的措施。

1. 细节理解题。根据“Some of them enjoy these games so much that they can't put them down.”和“The World Health Organization (WHO) doesn't think so. It considered 'gaming disorder (障碍)' as a mental disorder”可知，如何他或她不能停止玩电脑游戏，这种被称为“游戏障碍”。故选 B。

2. 词句猜测题。根据“The World Health Organization (WHO) doesn't think so. It considered 'gaming disorder (障碍)' as a mental disorder”可知，世卫组织把“游戏障碍”认定一种精神障碍；再根据“Many experts have welcomed the decision, saying that it puts the condition on the map as something to take seriously.”可知，许多专家对这一决定表示欢迎，称它让这种情况成为值得重视的问题。由此推知“the decision”指的是“世卫组织把‘游戏障碍’认定一种精神障碍”。故选 A。

3. 推理判断题。根据“South Korea has passed a law to stop children under 16 from playing online games between midnight and 6 a.m.”可知，韩国通过了一项法律，禁止 16 岁以下儿童在午夜至早上 6 点之间玩网络游戏。即一个人想在凌晨 2 点玩游戏，他的年龄至少是 16 岁。故选 A。

4. 推理判断题。根据“People are playing video games everywhere these days, whether they're riding a bus or sitting in a restaurant.”和“In fact, some countries are already working to solve this problem.”可推知，“游戏障碍”是世界各地的一个普遍问题。故选 C。

5. 最佳标题题。通读全文可知，本文概述了世界卫生组织将“游戏障碍”列为精神疾病，并介绍了一些国家和公司为应对这一问题所采取的措施；B 选项“了解‘游戏障碍’”符合文意。故选 B。

6. watching

【详解】句意：电影《长津湖》很值得一看。be worth doing sth“值得做某事”，动名词作宾语，故填 watching。

7. valuable

【详解】句意：我认为世界上没有什么比健康更有价值。is 后接形容词作表语，value 对应的形容词是 valuable“有价值的”，故填 valuable。

8. pronunciation

【详解】句意：如果你不知道这个词的发音，请向老师求助。根据“the...of”可知，此空应填名词，pronounce 对应的名词是 pronunciation“发音”，不可数名词，故填 pronunciation。

9. (c)hoice

【详解】句意：——我们错过了最后一班公共汽车。我们该怎么办？——我们坐出租车吧。我们现在没有别的选择了。根据“Let's take a taxi”以及“We have no other ... now”可知，没有公交车，没有别的选择只能坐出租车，choice“选择”，此空应填名词单数形式，故填(c)hoice。

10. awake

【详解】句意：在期末考试之前我很紧张，12 点前一直醒着。根据“I was so nervous”可知，此处是保持醒着的状态，stay“保持”，是连系动词，后加形容词，awake“醒着的”，是形容词，

故填 awake。

11. mentioning

【详解】句意：她认为说到诗，不可能不提到李白。mention“提到”，是动词，without 是介词，后接动名词，故填 mentioning。

12. (w)orry

【详解】句意：——最大的担忧是没有足够的时间。——放轻松。我们会尽力解决的。根据“having no enough time”及首字母可知，此处指担心是没有足够的时间，worry“担心”，根据“is”可知，此空应填名词的单数形式，故填(w)orry。

13. appearance

【详解】句意：在 1989 年，赫本在电影《永远》中最后一次露面，扮演的是一位天使的角色。所给词 appear 为动词“出现”，本空置于形容词 final“最终的”之后，故应使用其名词形式，故填 appearance。

14. I think parents should give me chances to deal with my problems.

【详解】我认为：I think；给我机会：give me chances；处理自己的问题：deal with my problems。根据句意可知此处应用一般现在时，此句为 think 后面跟 that 引导的宾语从句，that 可省略；同时用到短语“chance to do sth”，意为“做某事的机会”。故填 I think parents should give me chances to deal with my problems.

15. The surgeon the whole medical team is discussing whether the operation is worth doing/the whole medical team is discussing if the operation is worth doing/the whole medical team is discussing whether it is worth doing the operation/the whole medical team is discussing if it is worth doing the operation

【详解】这位外科医生：the surgeon；整个医疗团队：the whole medical team；as well as 连接的并列成分作主语时，遵循就远原则，句子用现在进行时，be 动词用 is；讨论：discuss；是否：whether/if；这个手术值得做：the operation is worth doing/it is worth doing the operation。故填 The surgeon；the whole medical team is discussing whether/if the operation is worth doing/it is worth doing the operation。

16. There is no doubt that the valuable advice is worth taking.

【详解】There is no doubt that+从句“毫无疑问”，the valuable advice“这条有价值的建议”，be worth doing sth“值得做某事”，take“采纳”，此句是一般现在时，故填 There is no doubt that the valuable advice is worth taking.

17. It's a pity that many students are neither patient nor strict about their study.

【详解】根据句意可知，此题可用 it 做形式主语的句型：it+be+n.+that+从句。很多学生：many students；对于：about；学业：study；既不……也不……：neither...nor...；耐心：patient；严格：strict；可惜：pity。pity 为单数，因此主句中的 be 用 is；many students 为复数，因此从句中的 be 用 are。故填：It's a pity that many students are neither patient nor strict about their study.

18. It brought us a lot of benefits, but it has caused some serious problems as well.

【详解】前半句根据语境，发生在过去，用一般过去时态；bring sb. sth.“带给某人某物”；a lot of“许多”，后跟名词复数。后半句表示过去的动作对现在造成影响，用现在完成时态，结构为 have/has done；but 表示转折“但是”；cause some serious problems“引发一些严重的问题”，some 修饰名词复数；as well“也”，置于句末。故填 It brought us a lot of benefits, but it has caused some serious problems as well.